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## Naozhou Coastal Hotel

Date: 2020/05/20
Address: Zhanjiang, Mazhang


## Location Analysis

Naozhou island is formed by a submarine volcanic eruption about 200,000 to 500,000 years ago. It is also the largest volcanic island in China. It is located about 40 km southeast of Zhanjiang city. The total area of Naozhou island is about 56 square kilometers. The coastal hotel is located to the east of Naozhou island. The surrounding area is a number of aquaculture farms that are obsolete or in use. This project intends to give higher value to this area through design.


## Traffic Analysis

The journey from Zhanjiang international airport to Naozhou island totals 123 kilometers and takes 3 hours and 20 minutes. And the distance from Zhanjiang west high-speed rail station to Naozhou island is 70 kilometers, it will take 2 hours and 25 minutes. In the future, the wharf in Zhanjiang city will be directly connected to the wharf of the coastal hotel. The time from Zhanjiang international airport to coastal hotel is shortened by 1 hour and 40 minutes. From Zhanjiang west high-speed rail station to coastal hotel takes less time by 1 hour and 23 minutes.



## Population Analysis

Population of Zhanjiang airport and high-speed rail station: Zhanjiang airport and high-speed rail station handled 2.25 million and 6.48 million passengers in 2019.
Number of Zhanjiang and Nao island tourists: Zhanjiang had 60.23 million tourists in 2019. On the other hand, about 950,000 tourists visited Naozhou island in 2019.
Number of Zhanjiang and Nao island tourists: Naozhou island has 44,674 inhabitants, and the passenger traffic on Naozhou island accounts for $1.5 \%$ of Zhanjiang's passenger traffic.


Population of Zhanjiang airport and high-speed rail station


Number of Zhanjiang and Nao island tourists


Proportion of Zhanjiang and Nao island tourists

Resource Distribution


## Design Concept

Design conecept is use the artificial landscape resources which previously used for production, combined with local cultural characteristics and environmental resources for design.
The project seeks to preserve the original historical memory and live in harmony with the natural environment.Infinity swimming poolFishing areaLighthouse landscapeBoardwalk by the seaBeachFisherman's wharfRocky landscapeAquarium


## Analysis of Building Block



The building is too large, cutting the connection between the land landscape and the ocean landscape.


Rotate one of the buildings by 30 degrees to obtain better
lighting and a richer viewing angle.


Join the connection between the two buildings.


Cut the entire building into two buildings with the length of 50 meters.


Two building parts are drawn away.


The project have to keep the connectivity from land to sea. So I pushed down the middle part of the building.


Sea breezes can penetrate buildings
People who come to the hotel
by boat and car
from the city can gather together.


The place where people gather has a good view of the ocean landscape.


One part is used as a parking lot behind the hotel and the other part is used as an activity square in front of the hotel.


This design facilitates air flow in the area. It is facilitates air flow in the area. Tourists can watch the sea on the aerial platform.

Analysis of Building Block


Add a central module to the building complex.


The central module serves as the connection between the land and the sea, and the connection between the two building blocks.


The second floor is a connected open platform that can provide visitors with
a space for communication, rest and viewin


Extrusion of building facade.



## Residential Interior Design

Date: 2020/06/06
Address: Zhanjiang, Chikan


## Naozhou Wetland Hotel

Date: 2020/07/21
Address: Zhanjiang, Mazhang


## Mazhang Waterfront Residence

Date: 2021/01/05
Address: Zhanjiang, Mazhang


## Building Reconstruction

Date: 2021/05/21
Address: Zhanjiang, Mazhang


## Guang Dong Jian Gong Ji Tuan Building Platform

Date: 2021/10/22
Address: Guangzhou, Yuexiu



# Huidong Zhongdong River 

Date: 2022/01/05
Address: Huizhou, Huidong



## Application of Visual Simulation in the Activation of Historical District

Online Publication Date: 2022/05/04
Publication Date: 2022/06/07
Article Category: Research Article
DOI: https://doi.org/10.1556/606.2022.00321



## Al architecture design has become one of the important research?

(1) People have put forward higher and more urgent needs for the urban environment
(2) Innovative technology is the key to sustainable urban development.
(3) The application of innovative technology conforms to the law of architectural development history.

## Site Analysis

(1) Minzhu Road historical district is also known Minzhu Road pedestrian street, with a length of about 1.3 kilometers and an area of about 1 square kilometer.
(2) In China, this arcade-style building is called "Qi-lou". Most of the Qi-lou buildings in Zhanjiang was established in the 1820s. Under the influence of French colonial culture, Zhanjiang Qi-lou buildings show a combination of French style and Lingnan style.


## Visual Simulation

A algorithm model is generated on the basis of machine learning. Agent-based pedestrian behavior simulation is mainly used in urban planning, evacuation research, and building evaluation. Build an algorithm to dynamically reflect the perception of pedestrians by collecting visual information.

| Pedestrian route selection (PR) |  |  |  |
| :---: | :---: | :---: | :---: |
| $\mathrm{PR}^{1}$ | Route anchor | A square grid with a width of 1 meter divides the area |  |
| $\mathrm{PR}^{2}$ | Route direction | Simplify 360 degrees into 8 directions |  |
| Observation point selection (OP) |  |  |  |
| OP ${ }^{1}$ | Number of observation points | Number of grid points on the route | 17 |
| $\mathrm{OP}^{2}$ | Observer height | Z coordinate direction of observation point | 1.6 m |
| Observer parameters (OP) |  |  |  |
| OP ${ }^{1}$ | Camera position | Observer position | 1-17 |
| $\mathrm{OP}^{2}$ | Lens length of camera |  | 28 mm |
| $\mathrm{OP}^{3}$ | Viewing angle of camera |  | $75^{\circ}$ |
| $\mathrm{OP}^{4}$ | Focal length of camera |  | 20 m |
| Visual simulation (VS) |  |  |  |
| $\mathrm{VS}^{1}$ | Number of ray for simulation | Rays projected on the object | 12*9=108 |
| $\mathrm{VS}^{2}$ | Visual object score (VOS) | Rays projected on the visual object |  |
| $\mathrm{VS}^{3}$ | Building score (BS) | Rays projected on the building |  |
| VS ${ }^{4}$ | Object visibility ratio | $\mathrm{EVR}=\mathrm{VOC} / \mathrm{BC} * 10$ |  |




Continuous vision

Trivial vision

Affected vision

## Visibility Evaluation Analysis

Stores can use visual elements to influence whether pedestrians enter the store. These factors have both positive and negative effects. The visualized area ratio of the store can be exhibited through the visual simulation model.

## Site Plan

The EVR is calculated by the visual simulation model can evaluate the visibility of different stores in the site, including the visibility of the internal space of the store and the visibility of the external publicity of the store. Through the evaluation, the store can be divided into three categories according to the EVR of the building


## Application of Normalising Least Angle Choice in the Evolution of Zhanjiang

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DOI: https://doi.org/10.1556/606.2022.00521


## Spatial Organization Analysis

Based on the theory of space syntax, this research conducts a quantitative study on the four stages of Zhanjiang urban spatial organization system, and draws the urban evolution process. This study found that the development strategy of different periods has a huge impact on the urban development. It determines the structural basis of the original urban space and creates a strong development inertia. The historical maps of Zhanjiang in different periods are transferred to depthmap files, and the latest normalising least angle choice is used for analysis and research.


Before 1899

$0 \quad 5 \mathrm{Km} \quad 10 \mathrm{Km} \quad 20 \mathrm{Km}$
1899 normalising least angle integration
${ }^{N}$


1899


1950
2021


## Application of Space Syntax in the Renewal of Industrial Areas

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DOI: https://doi.org/10.1556/606.2022.00631


## Spatial Organization Analysis



NAIN R600
NACH R600
NAIN R3000
NACH R3000



Inspect route planning


Visit route planning


Visibility graph analysis before renovation


Visibility graph analysis after renovation




## Application of Multi-agent Simulation in Historic District Renovation

Acceptance Date: 2022/10/06
Article Category: Research Article


## Activity path analysis

Through research, the researchers investigated the pedestrian activity in the Minzhu Road historical district. The features of pedestrian activity in the area were identified after the data was analyzed, and the hypothesis that environmental pheromones may have an impact on pedestrian activity was put forth. The goal of the subsequent study was to build an effective and realistic multi-agent model of pedestrian routes that reflected reality whilealso having influence parameters that were consistent with the basic rules of actual pedestrian observation and activity.



Sight angle: $60^{\circ}$

## Comparative Study

I developed the fundamental model algorithm by the several comparison tests and generally identified the basic set of relevant influencing parameters. By assigning fixed pheromone values to objects with different attributes in the environment, although it can play a role in guiding the activities of the agent, the accuracy of the simulation results obtained is seriously insufficient.

## Model Improvement

I optimized the model - refine the pheromone distribution, which is mainly achieved by adjusting the pheromone value of each patch in the active area. The logic is that the more open the space, the easier it is to attract The attention of pedestrians, so these areas should have higher pheromones. Combining the previously studied VGA technology with the Auto CAD plan of the simulated environment, the corresponding visual evaluation graphics can be obtained, and the work of refining the distribution of pheromones can also be completed. After I retuned the parameters, I got a simulation result that was highly similar to the results of the field study.

## Application of Automatic Generation in Urban Landscape Design

Date: 2022/12/20
Address: Huizhou, Huicheng
Graduation Project



1) Foundation


Ticks $=50$


Ticks $=200$

2) Process


Ticks $=100$


Ticks $=300$

3) Result


Ticks $=150$


Ticks $=320$

## Model Construction \& Operation

The above model can basically only be used in the optimization stage in the middle of the design or the evaluation stage after the design is completed, and cannot play the role of automatic generation. Therefore, I build a new automatic generation model based on the agent movement logic in the previously developed pedestrian simulation model. Agents will release pheromones during their activities, and these pheromones will react on the activities of agents. Agent activity and pheromone distribution are optimized in a competing process. In the area where pheromones gather, groups of red patches are automatically generated, and through continuous competition and optimization, they finally form a relatively stable structure.

## Automatic Generated

The new model can automatically generate the patches group structure through a large number of stimulation and optimization calculations only through the outer contour of the site, and the designer can use it in the actual design after making slight adjustments to the image as needed. is an automatic generation model that can be used for urban space design. Finally, I applied this technology to the landscape renovation project of Huizhou Jiangbei Sports Center.
1)

2)

3)
(7) Stadium Main Entrance

8 Stadium Entrance
(1) West Square
(2) Rogging Track
(3) Parking Lot
4) Outdoor Court
(5) Sub-gymnasium
6. East Square

(1) Square Entrance
(2) New Canopy
(4) Original Canopy
(3) Main Gymnasium
5 Sub-gymnasium
(6) Parking Lot
(7) Rogging Track

8 Outdoor Court






